# Transparency in open collaboration environments

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"If there were such a thing as complete reciprocal transparency, the relationships of human beings to each other would be modified in a quite unimaginable fashion."

Simmel, 1906

Simmel, 1906. The Sociology of Secrecy and of Secret Societies.







#### jngsta

12:00pm, Jul 9

Behind the Twitter-LinkedIn Divorce: HootSuite CEO @invoker weighs in @FortuneMagazine: owl





#### soro

I'm at HootSuite Sal (Vancouver, BC) 4sc



### gotonyc

Top Secret infograp Owls out there: <u>ow.</u> #HootSuite #BSU

........



Today, April 4 at 11:00pm







Fri€





Dirk Stool
11 seconds a

It's a great day for





Joseph 11 minut

Really, United' flight SAN-SF( figure that I wa Good call, guy

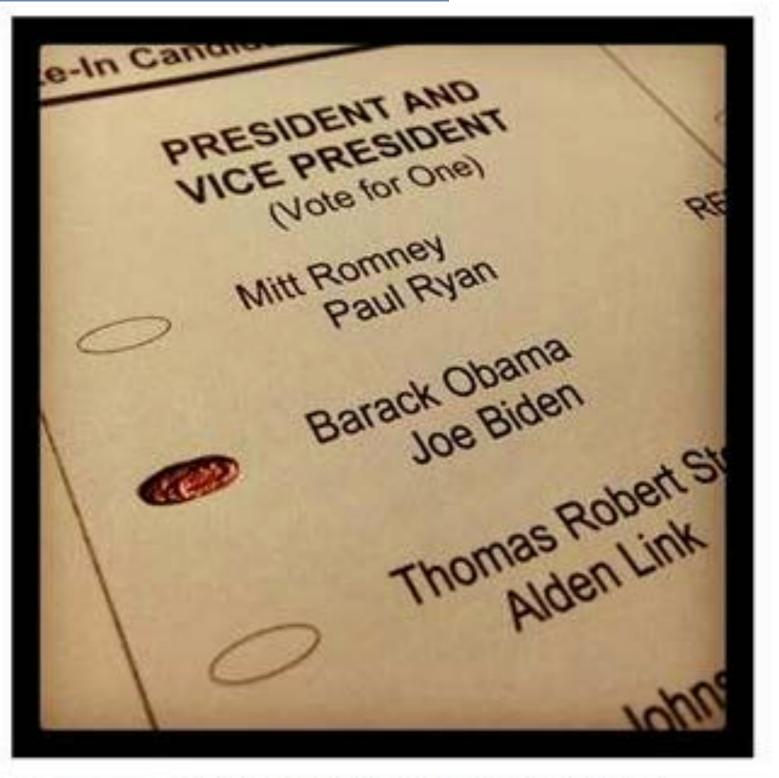
Like · Comme



**Liz Law** 54 minut

What on earth 6:30am flight t that ended at to order of busing Orleans tomor

Like · Comme



#Obama #2012 #Election #Vote Delete this now











### Transparency

Accurate observability of an organization's low-level activities, routines, behaviors, output, and performance (Bernstein, 2012)

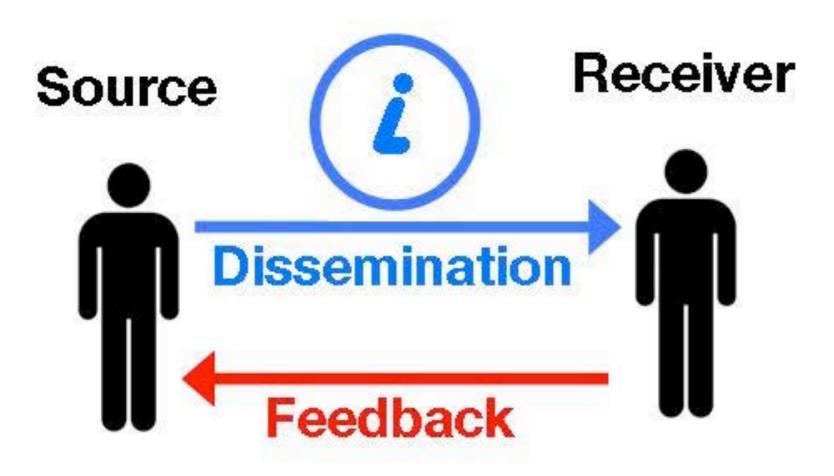
Can be thought of as an attribute of a work environment

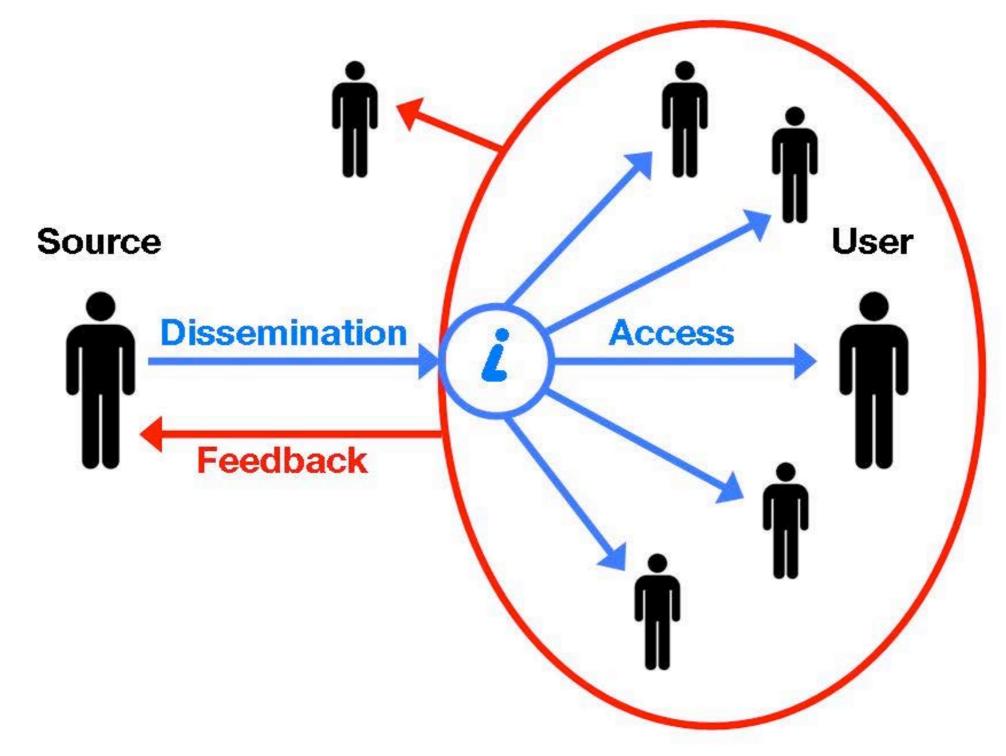


### Digital transparency

# Users can follow the activities of other people and their actions on artifacts







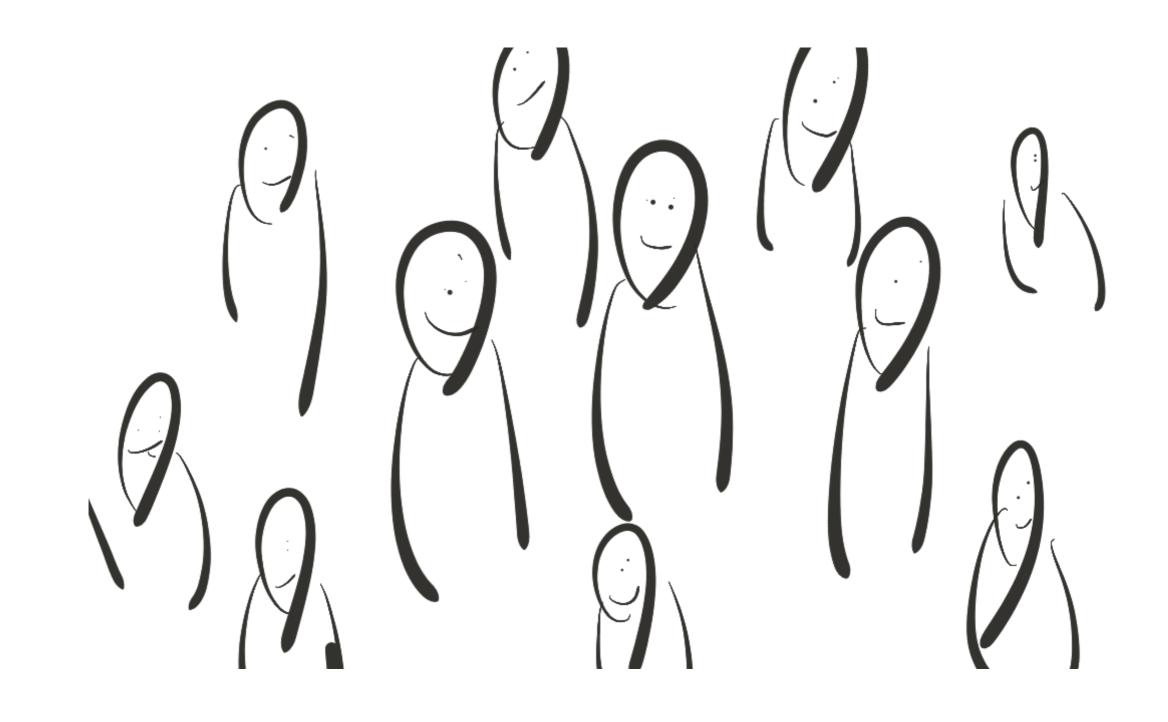
Stuart, Dabbish, Kinnaird, Kang, & Kiesler (2012)

### Social Media as Transparency Tool

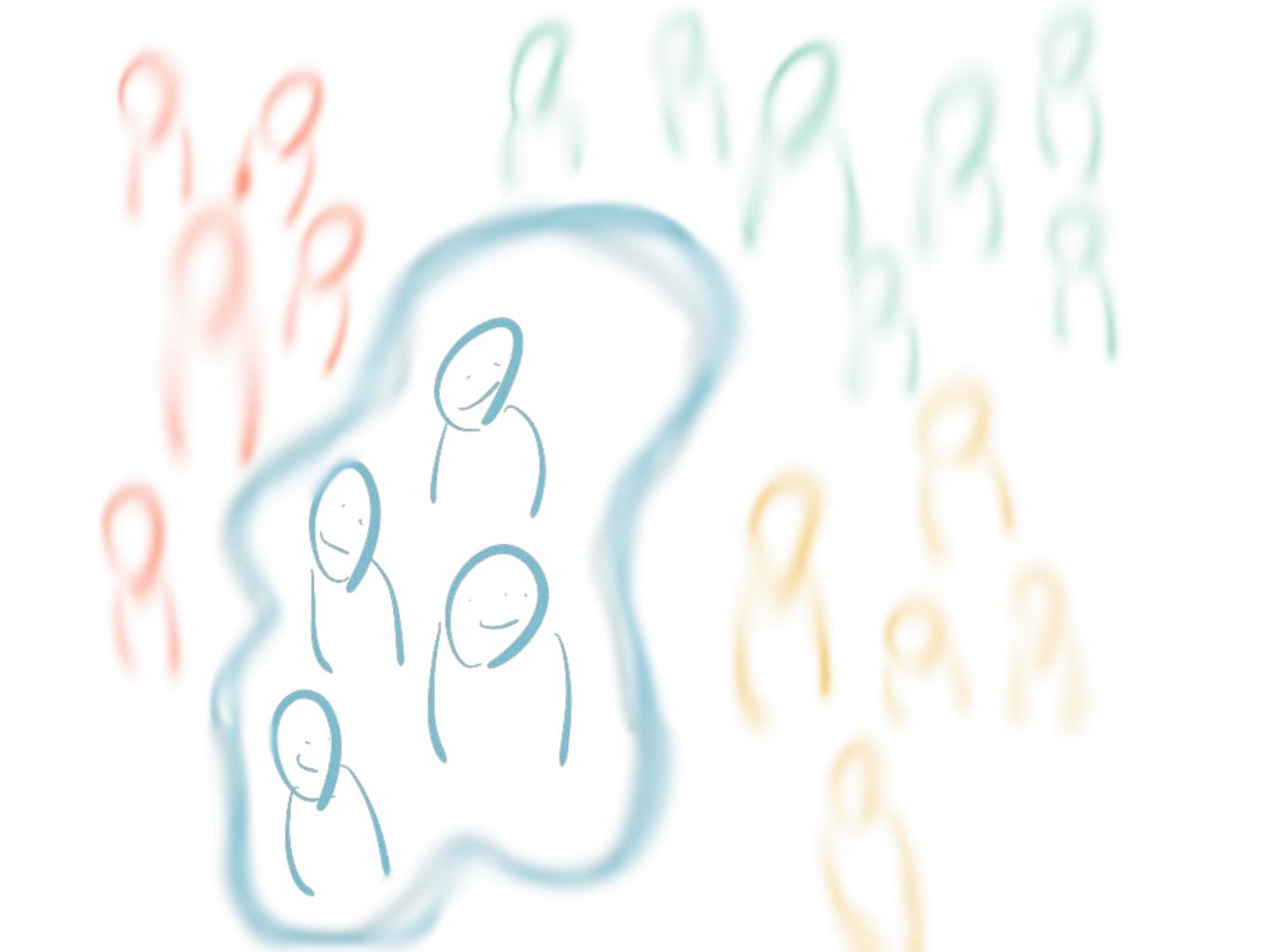
Users articulate an interest network of people and artifacts

Receive updates on actions by those people or on those artifacts

Affords unprecedented level of transparency in form of visibility of actions by others



Transparency affords broader information access for both work process and product



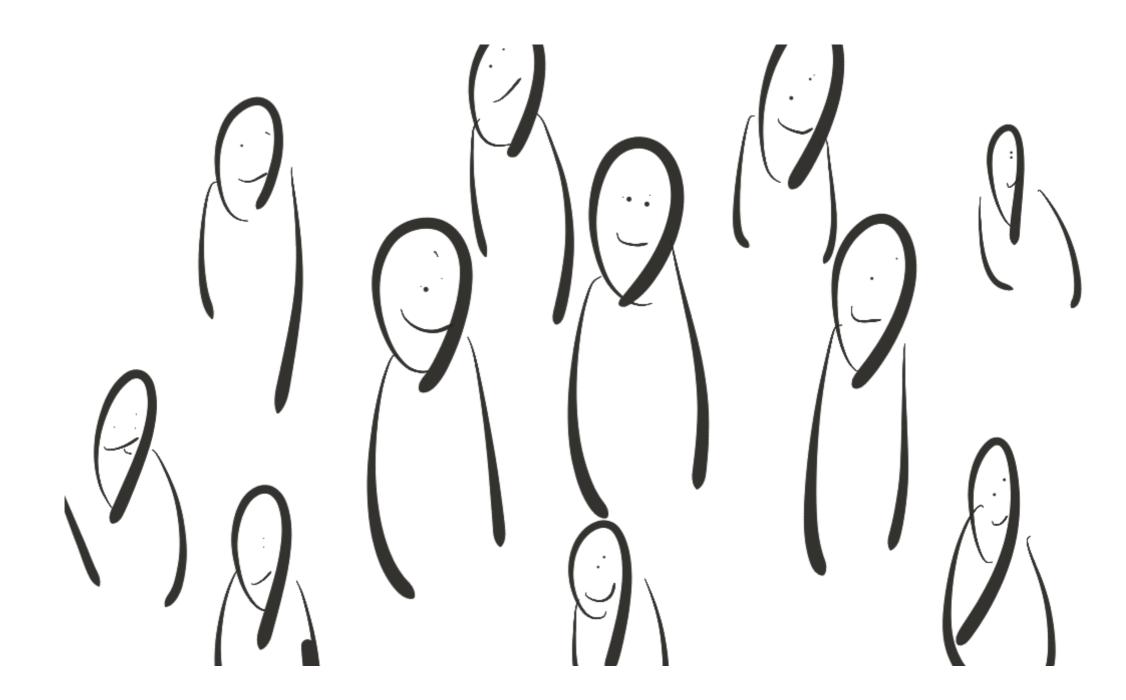
### Social Challenges to Transparency

- Multiple stakeholders with with disparate interests and desires
- Social and political reasons to hide or share information in a conflict ridden environment
- Manipulate action to communicate certain information (signaling – Donath; impression management – Goffman)

### Appropriating Transparency

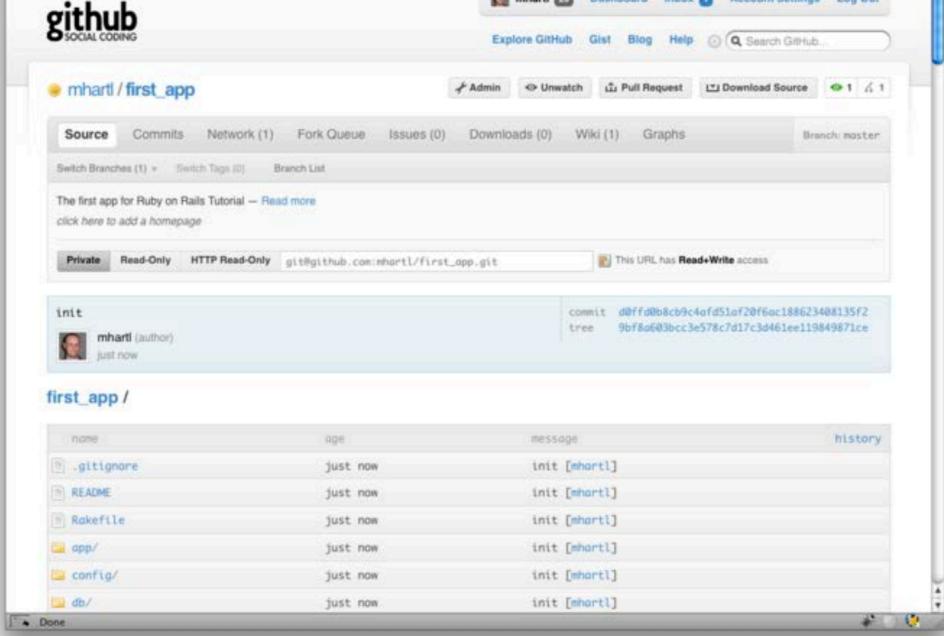
How is the technology of transparency coopted to support the conflicting, emergent and dynamic needs of contributors in open collaboration settings?

- What practices emerge to increase or limit openness?
- How does the technology of transparency interact with a culture of openness?
- What social, political and cultural factors support cross-project coordination and collaboration in a transparent open collaboration environment?



What does coordination look like in a transparent open collaboration environment?





- 5.9 million+ public code repositories
- 3.4 million registered users
- 10,000 new users and 20,000 new repos a day
- 80,000+ code commits per day



### Sam Stephenson sstephenson

37signals

Chicago

http://sstephenson.us/

Joined on Mar 08, 2008

1.6k

11 24 following

24

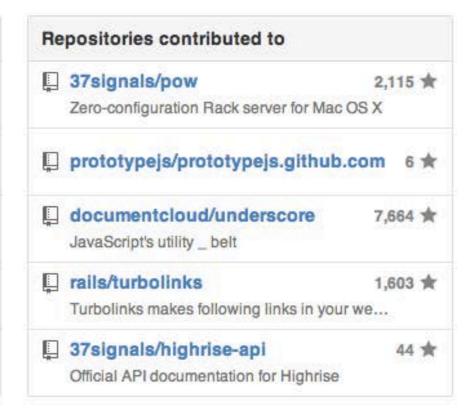
**+** Contributions

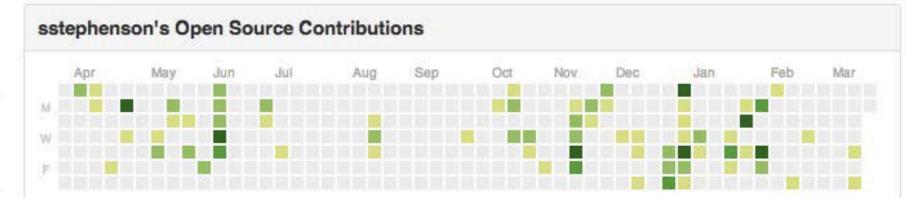
Repositories

**a** Public Activity

+မှို Follow

	rbenv	3,109 🛊
	Groom your app's Ruby environment	
	prototype	2,651
	Prototype JavaScript framework	
	sprockets	1,824 🛊
	Rack-based asset packaging system	
	eco	1,266 🛊
	Embedded CoffeeScript templates	
	ruby-build	1,127 🛊
	Compile and Install Ruby	

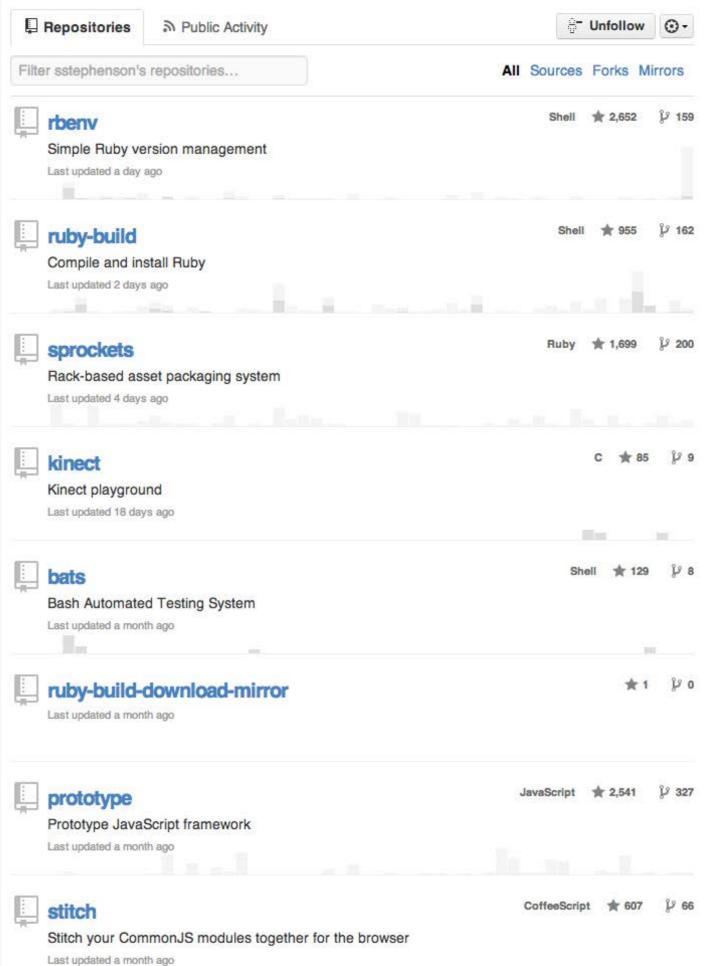






### Sam Stephenson sstephenson





### Public Activity

sstephenson opened issue 1 on josh/nack 2 days ago

Fire an event when an app fails to boot

sstephenson opened pull request 2 on skampler/ndns 2 days ago

Add package.json

1 commit with 14 additions and 0 deletions

sstephenson pushed to master at sstephenson/ndns 2 days ago 9be5368 Add package.json

sstephenson forked skampler/ndns 2 days ago

Forked repository is at sstephenson/ndns

sstephenson created gist: 771090 3 days ago

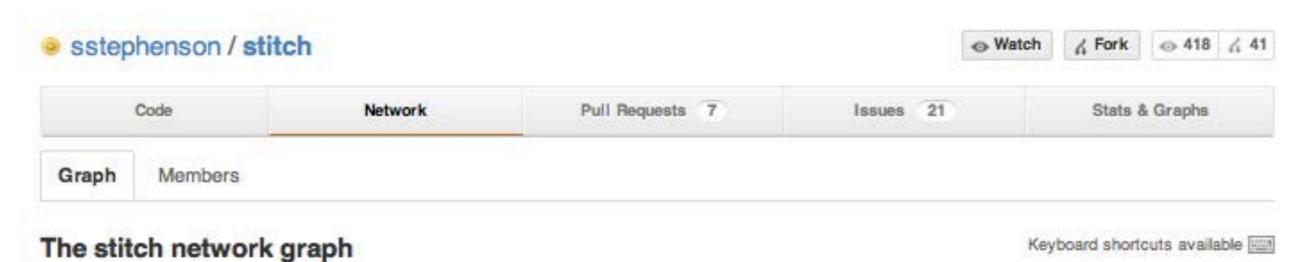
\$ sudo su - # mkdir /etc/resolver # cat > /etc/resolver/test

sstephenson started watching jamis/csmazes 5 days ago

csmazes's description:

Maze algorithms implemented in CoffeeScript, with an eye toward demonstrating how the algorithms work by animating them.

### Network view



Show Help

All branches in the network using sstephenson/stitch as the reference point. Read our blog post about how it works.



### Qualitative Methodology

# Semi-structured interviews w/ 50 GitHub members

- Peripheral and heavy users (project with > 80 watchers)
- OSS hobbyists and paid contributors

Focused on recent site usage, project management, and social activity

Open coded their responses to look at how transparent information influenced dependency management

# Coordination in a Transparent Open Collaboration Environment

- Temporal process where projects are constantly in motion
- Information and accountability
  - Key decision points or major changes were immediately and broadly visible
  - Audience motivated expressive action
- Transparency allowed members to more readily view these changes and find right instance / moment to coordinate their work

### Pre-coordination behaviors

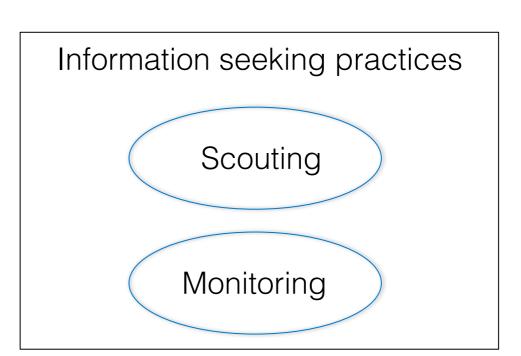
- Lots of activity happens even before collaboration – and its precisely because of the potential for anyone to engage with you at any point
  - Anyone can join and leave at any time
  - Fluidity in open environment (Faraj & Majachzrak)
- Standardization & pre-coordination behaviors help manage fluidity

### Pre-coordination

Technology

Public copies and edits Feeds Network view



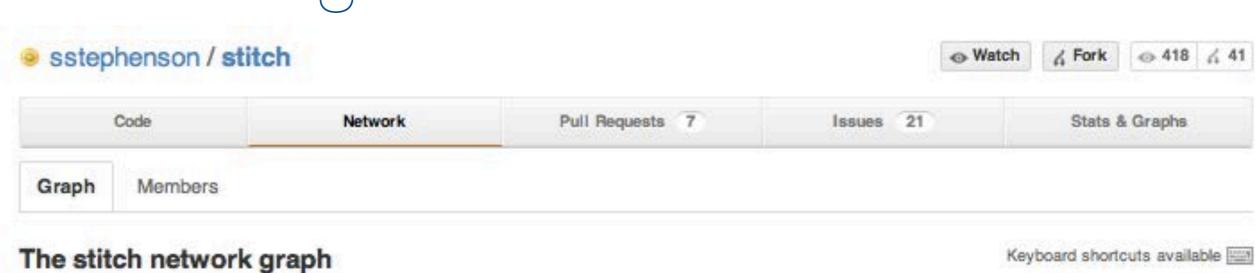


### Scouting

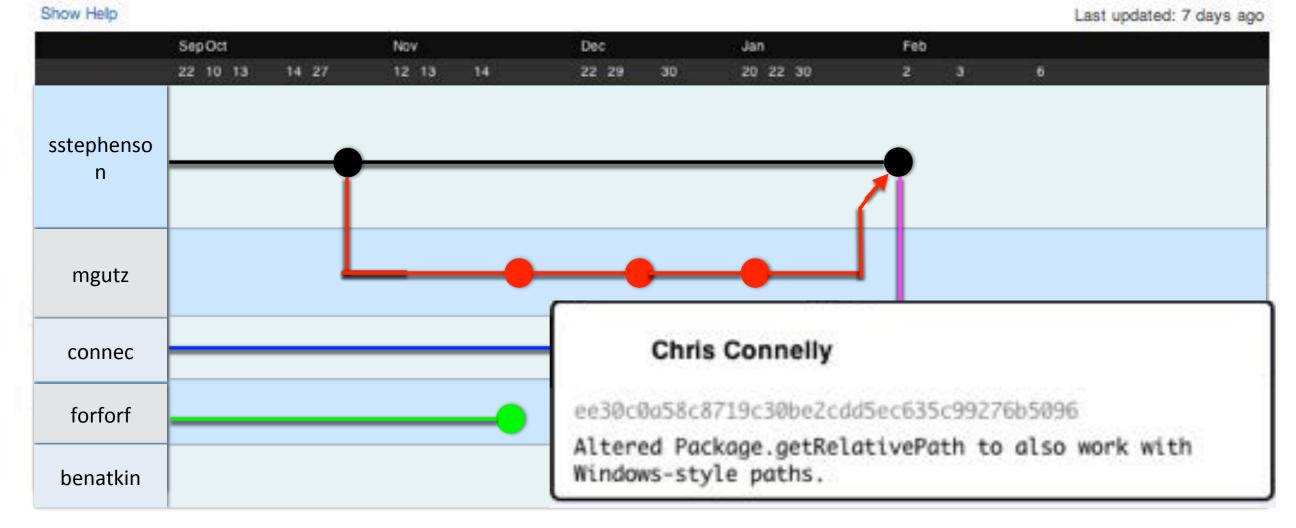
Developers used aggregated traces of project activity to assess credibility and future potential

"Are there changes going in? How recent are changes? Like, weeks, months, years? Another kind of metric is what's the mix of [contributors]. Is it all one person? Is it all people in a single organization? Is it a wide group of people? The wider the net there's more likelihood any issue that I might run into has already been identified." (P22)

### Monitoring



All branches in the network using sstephenson/stitch as the reference point. Read our blog post about how it works.

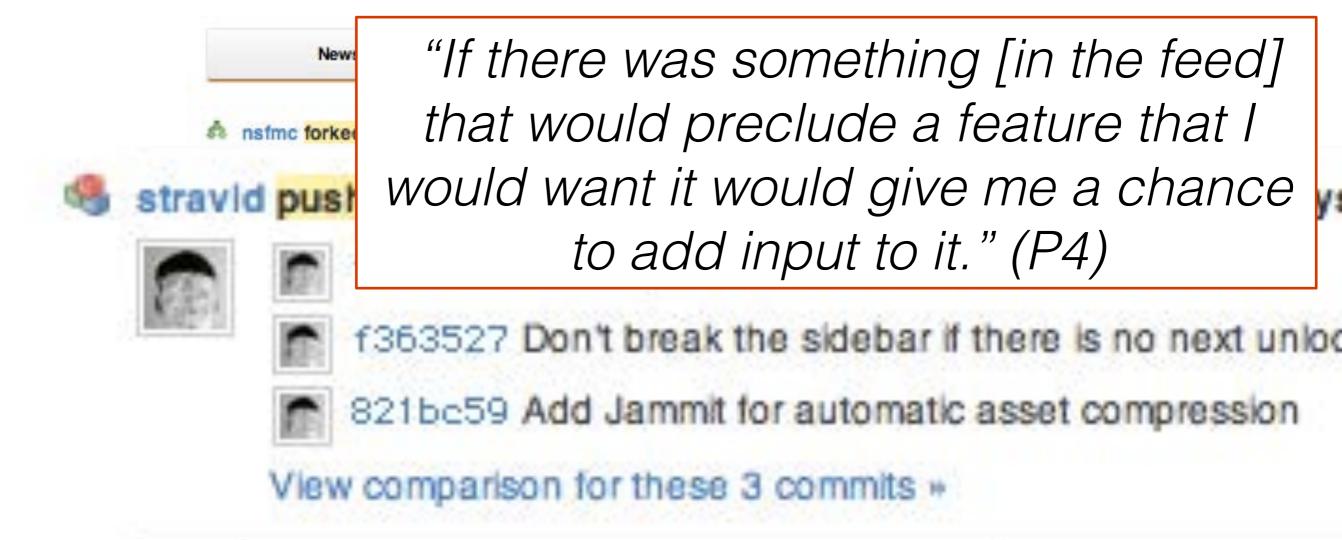


### Assessing user needs

"I saw somebody trying to use [My Project] with the Rails master. I'm like well crap I don't know if it works with Rails master so let me check. So that type of stuff has been useful just to get a sense of the kinds of things people might like to see" (P9)

### Watching dependencies

Developers watched dependent projects to notice potentially problematic changes in the feed

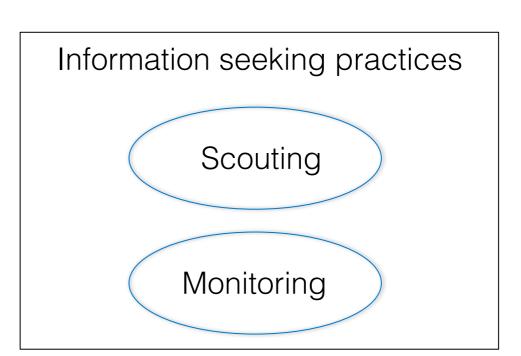


### Pre-coordination

Technology

Public copies and edits Feeds Network view





### Pre-coordination

Technology

Public copies and edits Feeds Network view



Information seeking practices

Scouting

Monitoring

Flexible change granularity
Public commenting
Audience feedback

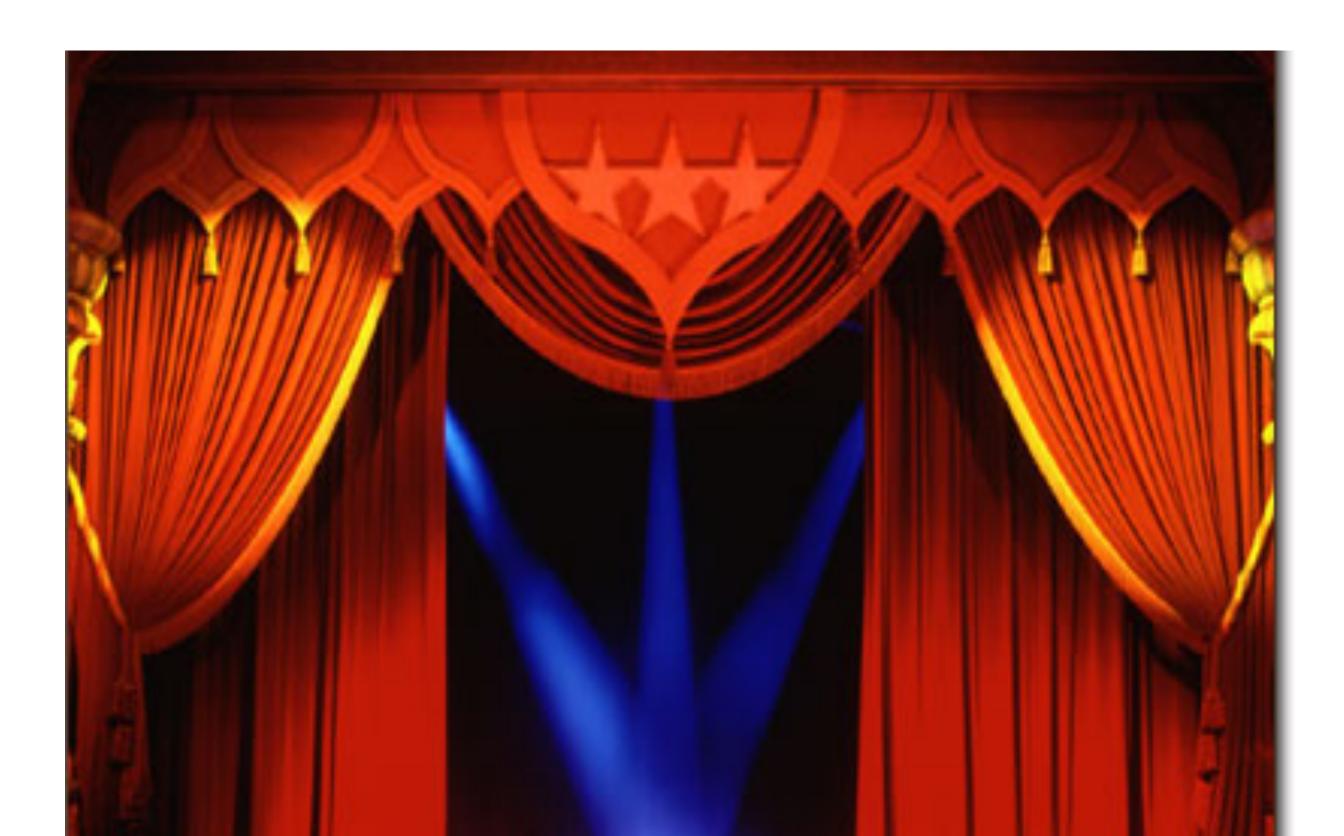


Expressive action practices

**Action Legibility** 

**Process Legibility** 

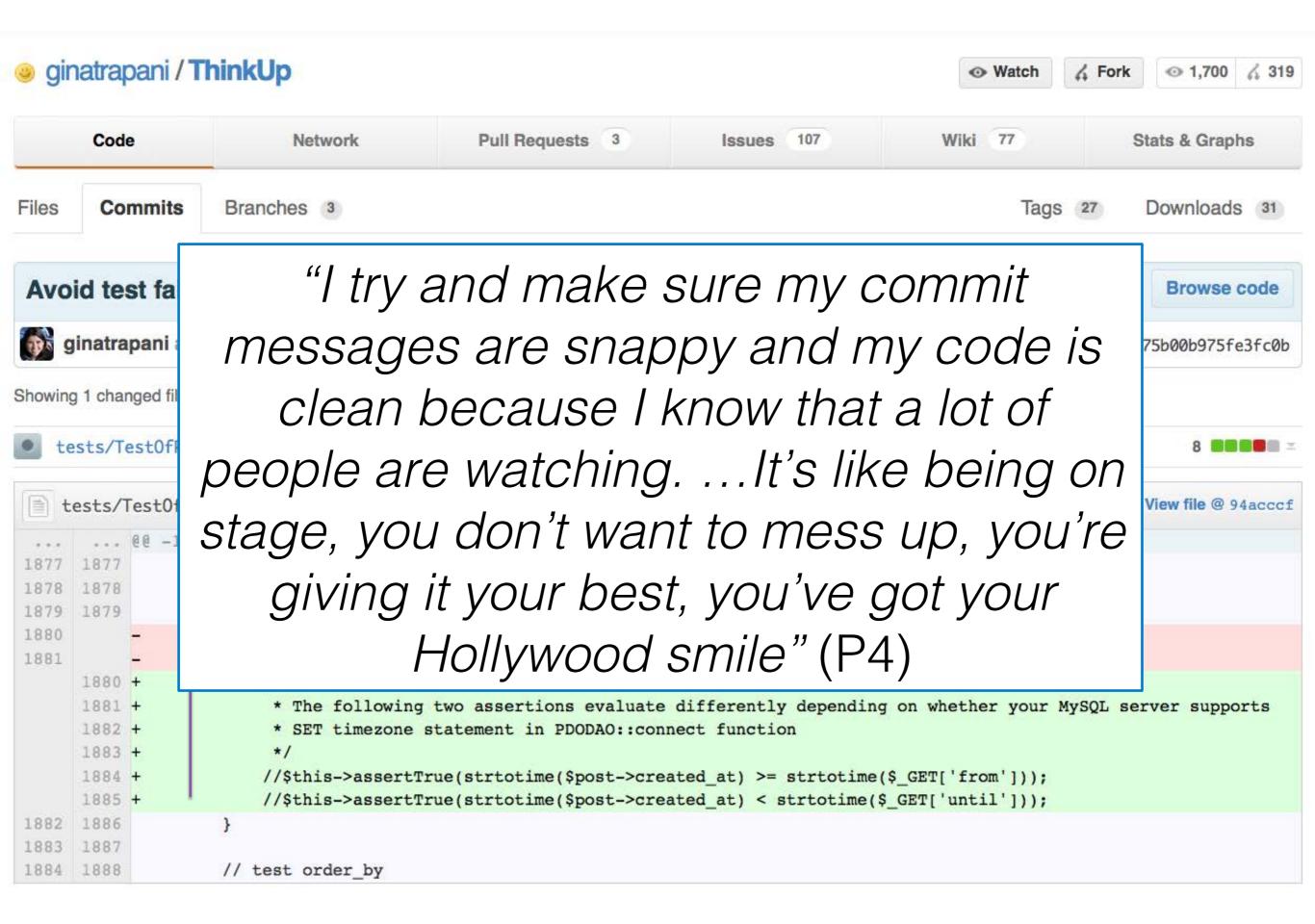
## Expressive action and audience



### 'Being onstage'



Commit level broadcasts create detailed process visibility



### 'Being onstage'



Norm that commits should be granular and 'tell a story'

Process visibility created desire to communicate why you were doing what you doing with the sequence of actions

### Pre-coordination

Technology

Public copies and edits Feeds Network view



Information seeking practices

Scouting

Monitoring

Flexible change granularity
Public commenting
Audience feedback



Expressive action practices

**Action Legibility** 

Process Legibility

### Common language of contribution

Fixed structure supported by the infrastructure

- How one changes the code
- Talks about the code
- Thinks about changing the code

Within that people do their work to make things understandable

You can see the physical structure, and the way people use it is to use the language provided

#### Practices around

Project management and participation (Dabbish, Stuart, Tsay, & Herbsleb, 2012)

Change management and acceptance (Tsay, Dabbish, & Herbsleb, 2012; 2014)

Impression formation

(Marlow & Dabbish, 2013; Marlow, Dabbish, & Herbsleb, 2013)

# Collaboration Transparency open collaboration environments

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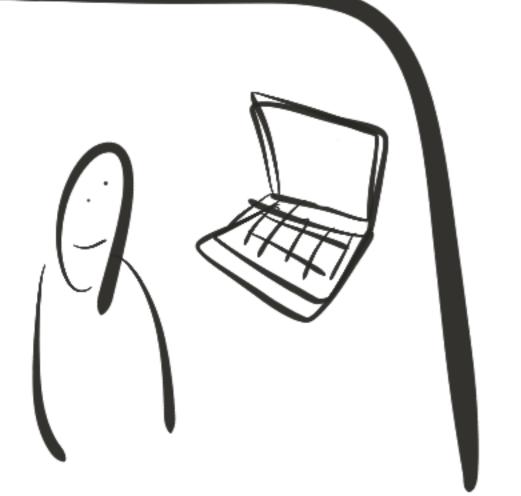




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# The Future of Collaboration Work?Transparency in open collaboration environments

Laura Dabbish Associate Professor

Human-Computer Interaction Institute & Heinz College Carnegie Mellon University

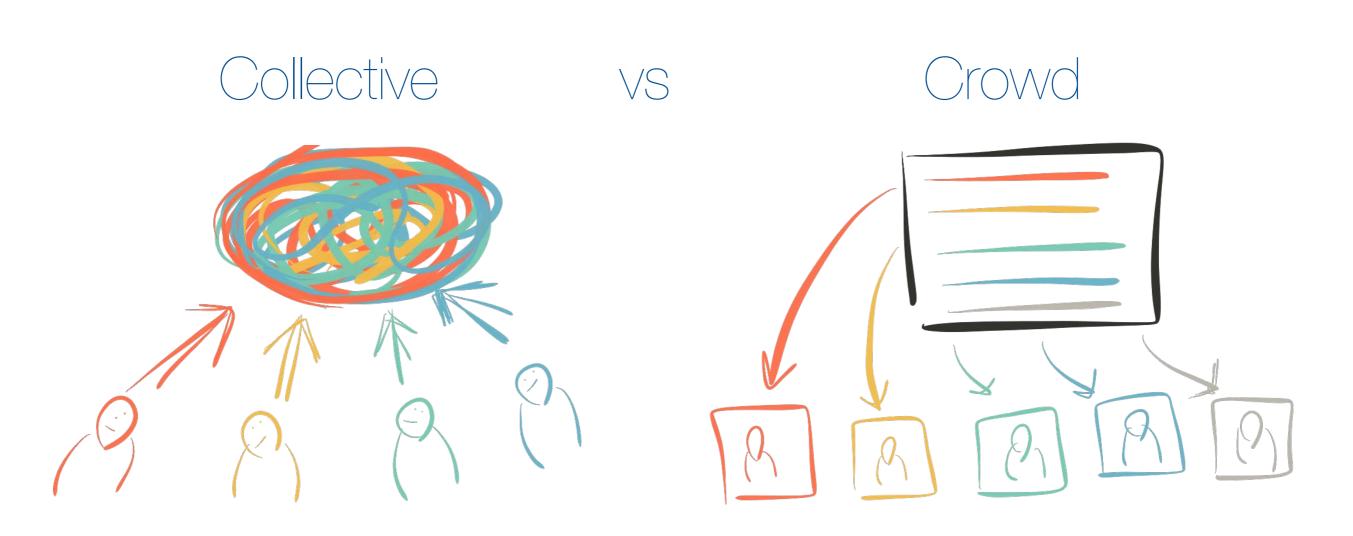






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### Is peer production the future of work?



#### Alternative futures...

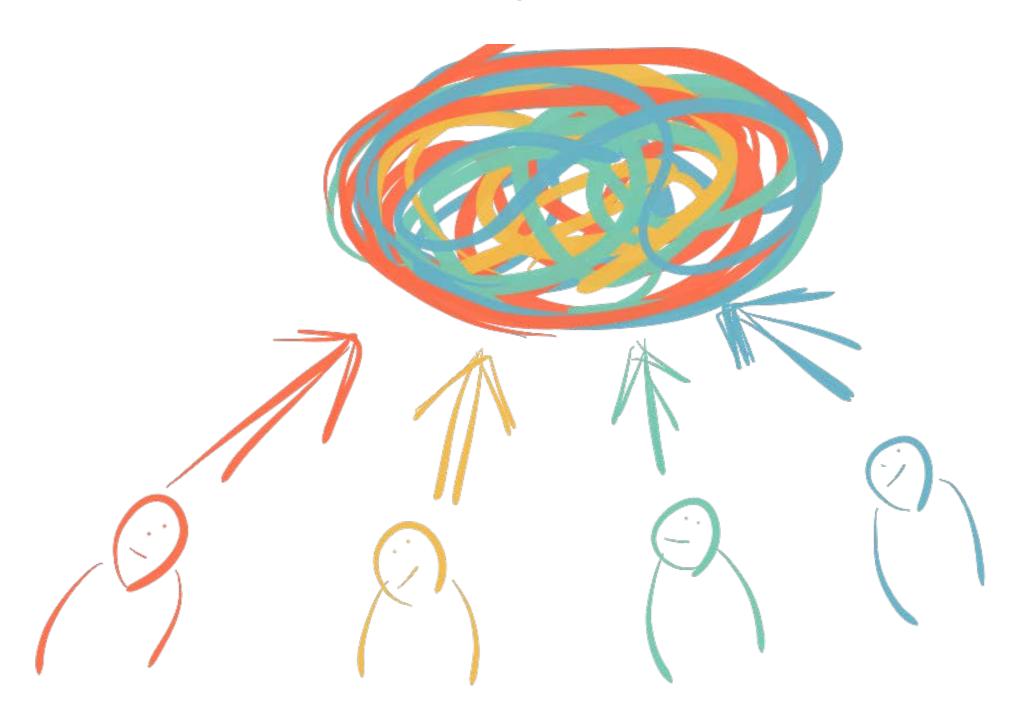
#### Postcurrency collective



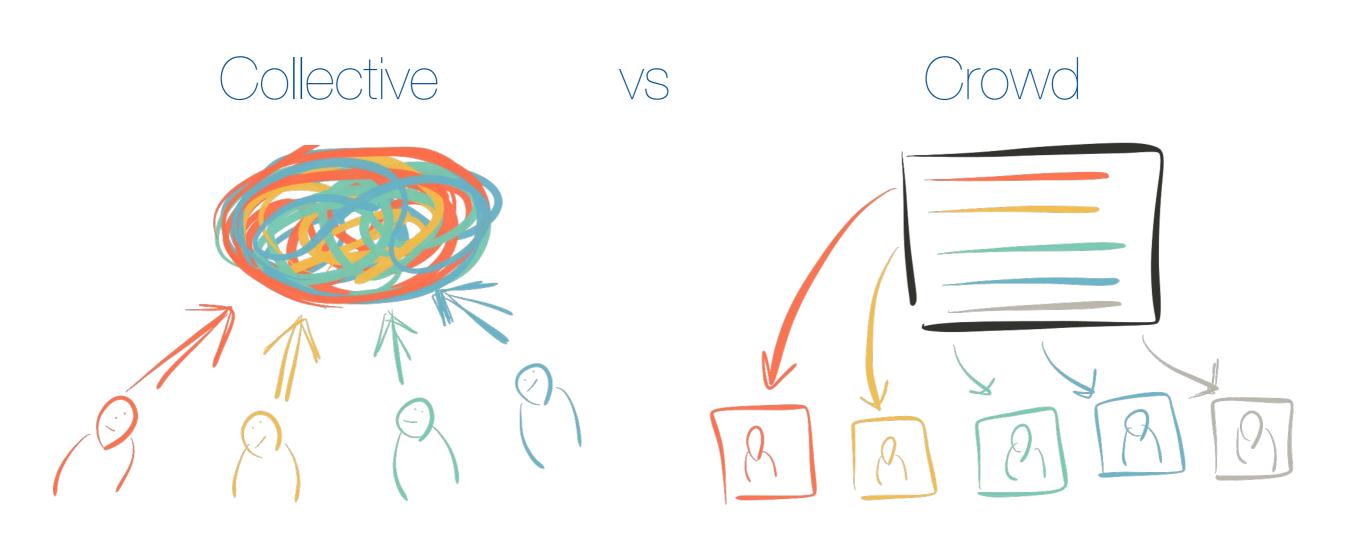
"Star Trek 08-poster" by Source. Licensed under Fair use via Wikipedia - https://en.wikipedia.org/wiki/File:Star\_Trek\_08-poster.png#/media/File:Star\_Trek\_08-poster.png

#### Open collaboration

Multiple individuals contributing effort towards a collective goal



### Is peer production the future of work?





# Computational organizations





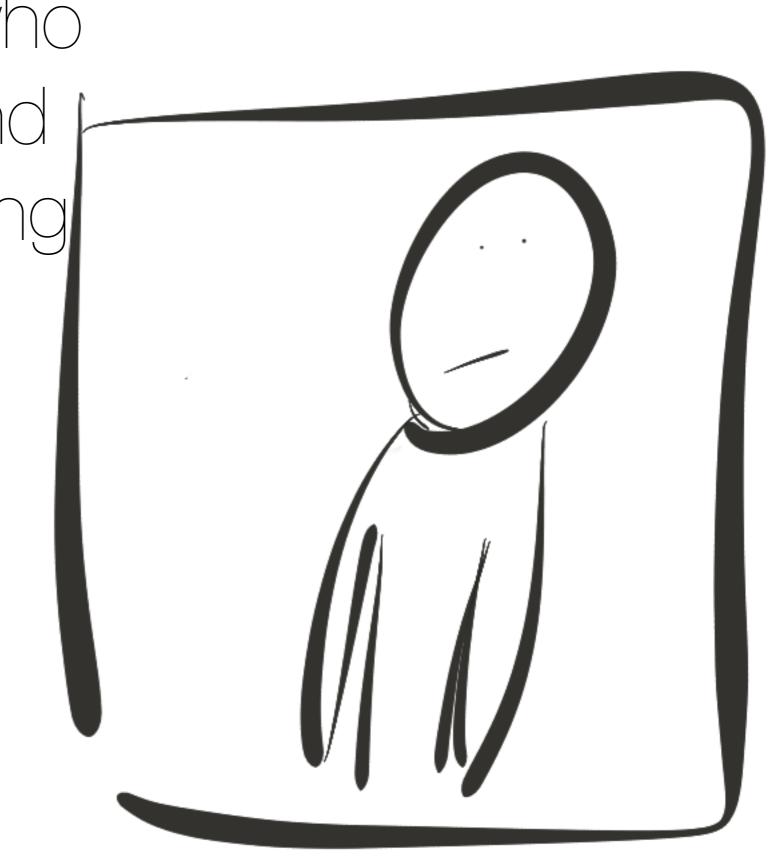
Crowdsourcing: workers as computation devices

## Crowdsourcing: workers as computation devices

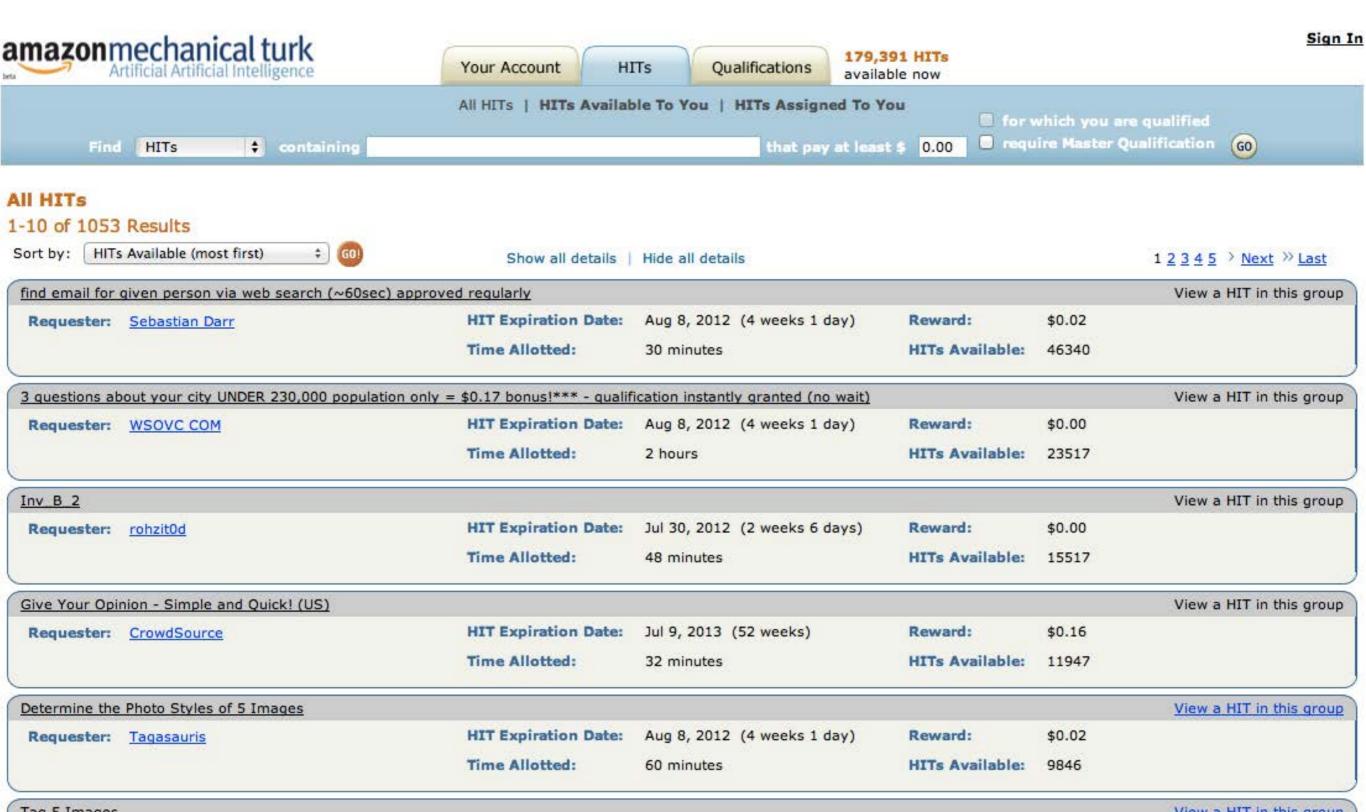
- Humans training algorithms
- Contributors as computation devices carrying out tasks computers are learning to do
- Power centralized in platform that mediates connection between workers and requesters
- Little transparency of work assignment, evaluation, workflow
- Monitoring and surveillance

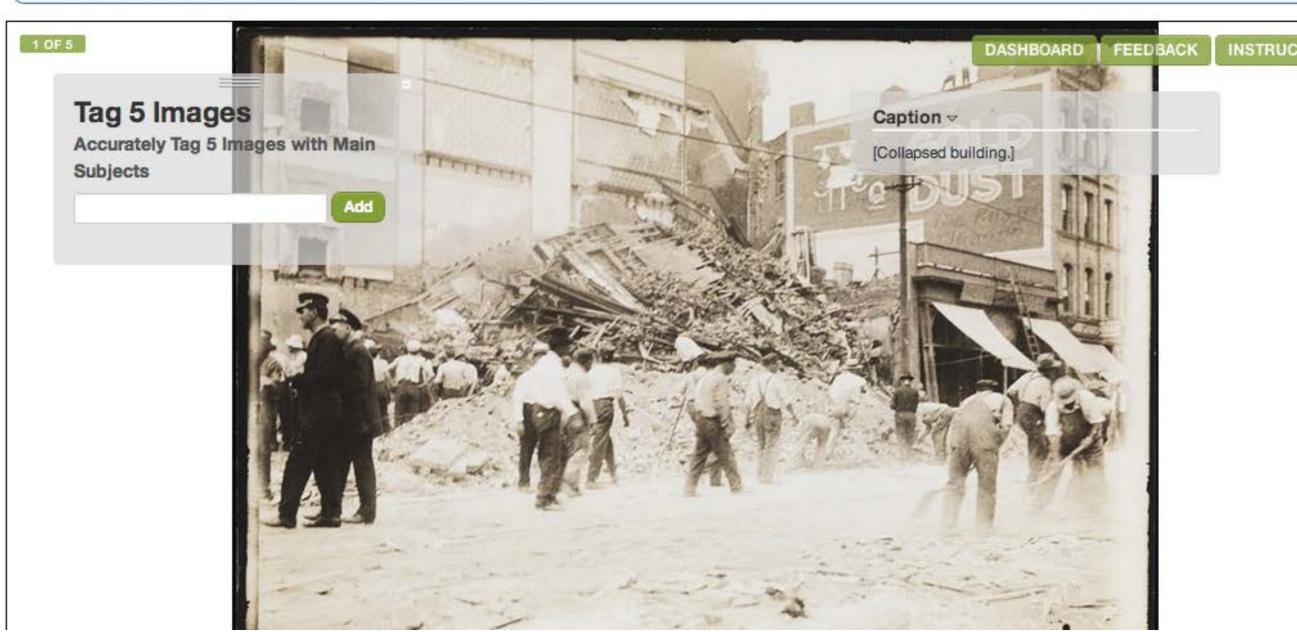


Crowdworkers get few cues about who else is around and what they are doing



#### The crowdsourced workplace





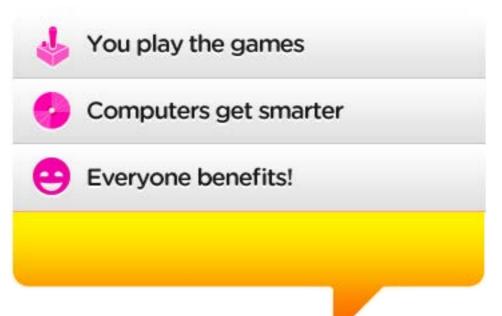


#### Research directions

- Scaling up the crowd [Kittur et al]
- Moving to more complex tasks
- Growing experts in the crowd
- Crowd innovation [Dow et al]
- Creating quick response teams within the crowd

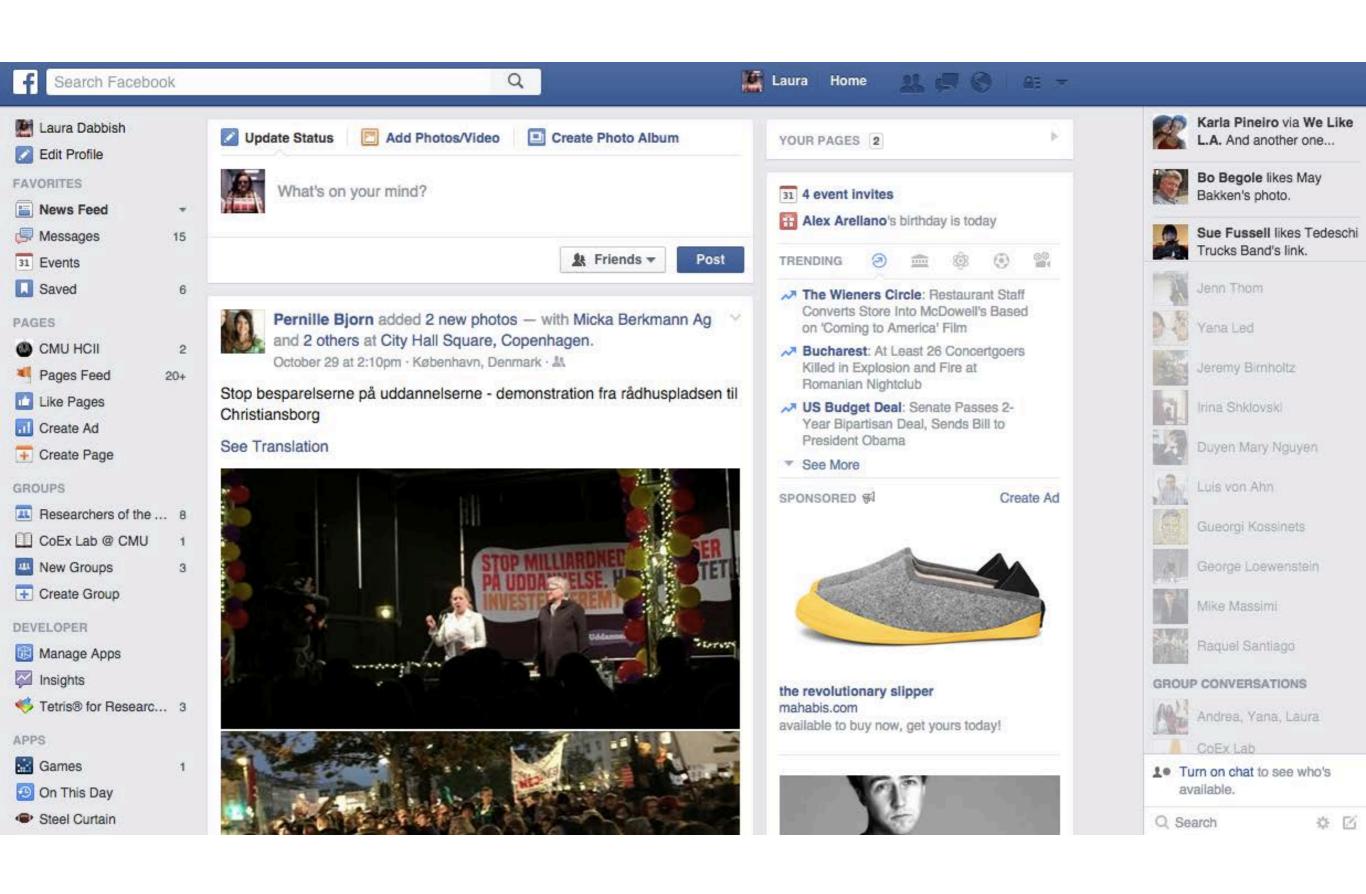


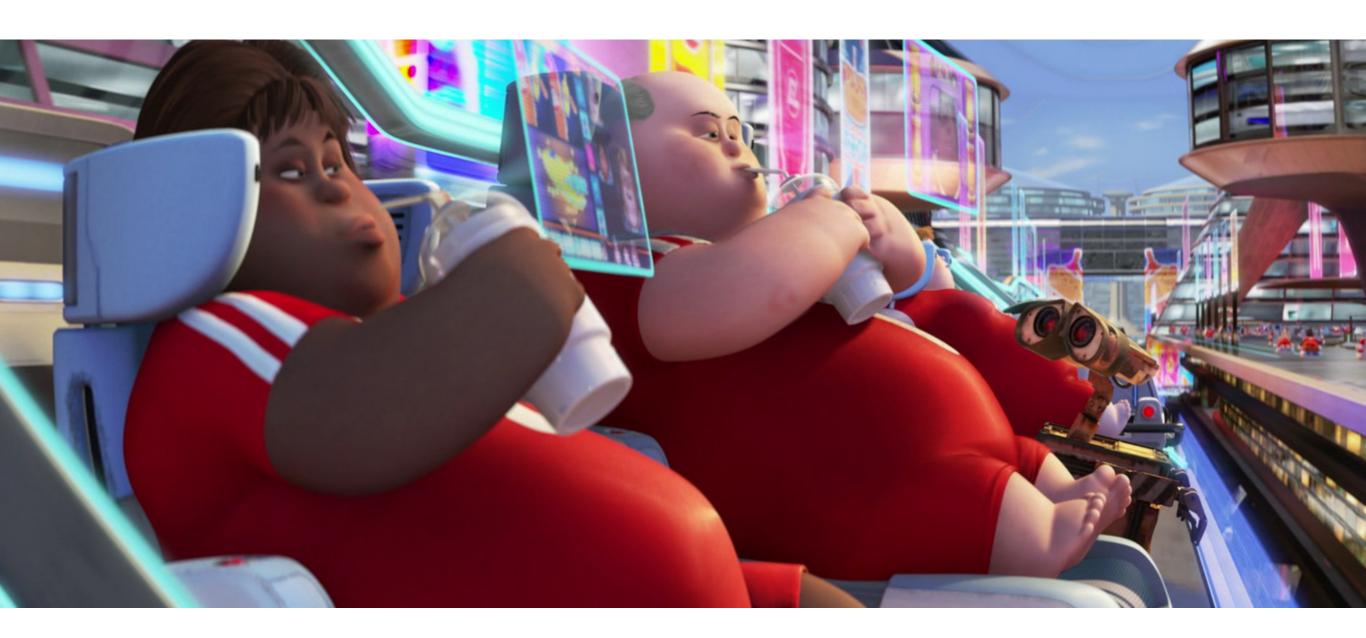




von Ahn & Dabbish, 2004

von Ahn & Dabbish, 2008





#### Tracking and sensing capabilities

Optimizing workers – personal productivity

Optimizing teams & relationships

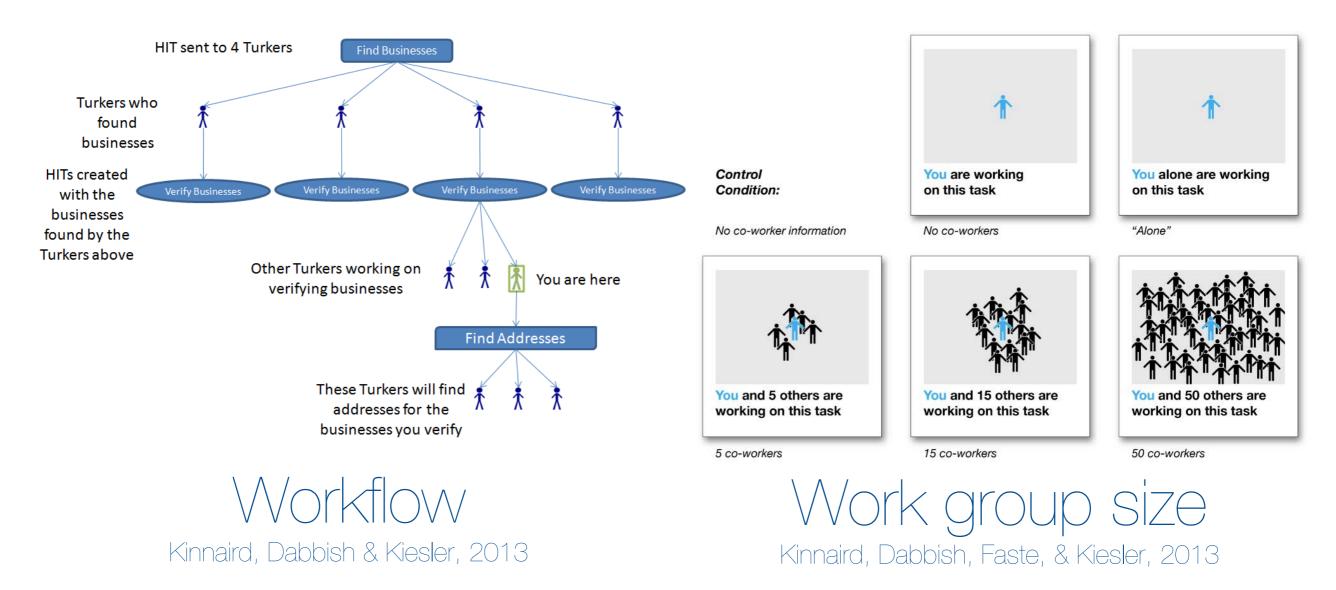
Presenting new privacy challenges

Leading to automated future: algorithmic design, architecture, self driving cars

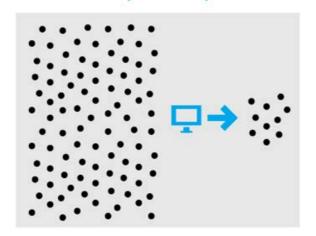
#### Algorithmic management

Lee, Metsky, Kusbit, & Dabbish (2015)

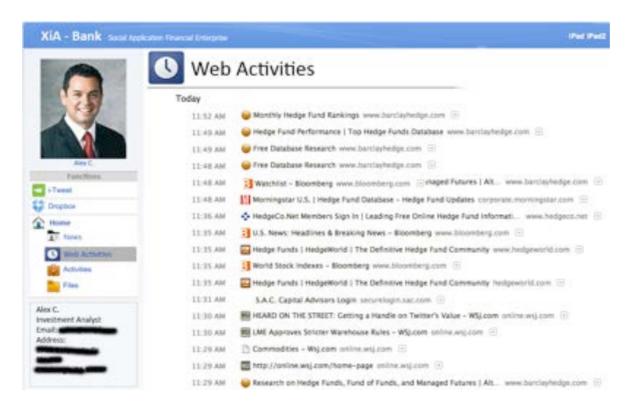




#### Results will be reviewed by a computer:



Evaluator identity



#### Mere presence of activity history increases credibility

Nugyen, Dabbish, & Kiesler 2015

#### Work history for User 650

Image	Correct text	Work from User 650	Amount of text typed	Evaluation of work
5	SWEET BASIL & La FILIPINIANA	SWEET BASIL AND L. FILIPINIANA	100%	MINOR EDIT: Typos or incorrect letters
7	GMITER	GMITER	100%	ACCEPT
8	RESERVED PARKING THE RIGHT ONE UNAUTHORIZED VEHICLES TOWED AT OWNER'S EXPENSE	THE RIGHT ONE	16%	REJECT: More than 50% of text is missing
10	BENKOVITZ SEAFOODS	BENKOVITZ SEA FOODS	100%	ACCEPT
13	SUPER DOLLAR STORE WE ARE OPEN DURING DEMOLITION	SUPER DOLLAR STORE	39%	REJECT: More than 50% of text is missing
15	DON'T BE A LITTER BUG HELP KEEP EDGEWOOD CLEAN	DON'T BE A LITTERBUG	44%	REJECT: More than 50% of text is missing



#### Presentation affects perceived competence

#### What is the role of the network?

What networks are important?

\* Network of people and tasks

Who gets to know the network?

How does knowing the network help? When do you need network information?

Do networks facilitate performance in the same way in these different systems?

#### Implications

We can't design online work environments from hunches or guesswork. We need to test.

We need to consider the impacts of these systems. Whose interests should they serve? How do we decide?

What can open collaboration learn from crowdsourcing and vice versa?

Sociotechnical view of these systems: social effects of and interactions around platforms.

#### collaborators



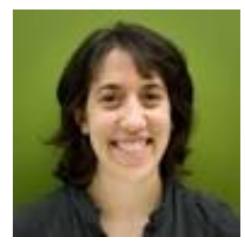
Colleen Stuart



Jim Herbsleb



Jason Tsay



Jennifer Marlow



Min Kyung Lee



Mary Nguyen



Peter Kinnaird



Sara Kiesler



Haakon Faste



Luis von Ahn

#### Thank you!

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